Opening

The regular meeting of the University Centers Advisory Board was called to order at 2 pm on October 30, 2018 by Alex Morrow in the Warren College Room.

Attendees

1. Tanmay Shatye (Warren Rep)
2. Alex Morrow (UCAB Chair)
3. Joey Mendoza (UCAB Vice Chair)
4. Ethan Day (Sixth Rep)
5. Nikhil Pothuru (AS Warren Senator)
6. Gianna Pedro (Secretary)
7. Emily Trask (Staff Association)
8. Daniel Howanec (Student Member At Large)
9. Pamela Fruge (Alumni Rep)
10. Reilly Cannon (Revelle Rep)
11. Muhammad Tauha (ERC Rep)
12. Sharon Van Bruggen (Director) - ad hoc

Approval of Minutes

- Amendments were made by Emily
- Motion to approve minutes of week 4: Joey
- Second: Tanmay

Public Input

- None

Special Presentation

- None

Chair Report

- Last week, we were approving tech fee subsidies. Regarding tech fee request from the Cambodian Student Association, they sought out funding from other sources. So now, their tech fee subsidy has been approved with a change from $450 to $500.

Vice Chair Report

- Regarding the Space Allocation guidelines
  - Want to add a 3rd asterisk before the first one, stating that meetings with the UCAB Vice Chair can be done online, with the condition that all three required
documents are sent to the Vice Chair prior to the meeting. This is to make it more accessible, and more efficient for student orgs
○ This would also be beneficial for upcoming Vice Chairs
○ Questions for Joey
  ■ Pamela: Great idea. Though, we need to be that explicit and specific.
    ● Joey: Sharon has been supportive but wants this guideline to be explicit since currently, it is only implied. It needs to be writing that tech is an option.
  ■ Sharon: Instead of an asterisk just add it at the end of the paragraph. Keep it easy to understand.

Director Report
● We are working on the edible gardens. I did approvals near the Thich Nhat Hanh room. These gardens will support Triton Food Pantry. That will be in place by the end of the quarter.
● Information about game room (passed out an information sheet with statistics):
  ○ Data was given
  ○ Staffing was listed
  ○ Students stop collecting usage statistics for the last 3 years, since the game room became more of a service for students. Will answer questions during old business.

New Business
● Regarding the Mystery Shopper value increase, the card amount is currently at $10 but there is a concern that this may not be sufficient
  ○ Joey: Talked to 3 mystery shoppers. We should increase by $2-3 dollars, so in total would be $12-13 to cover taxes and drinks. It can’t go too high because that would cause us to have triton cards that would be too hard to track.
  ○ Alex: What part of the budget is the Mystery Shopper part?
    ■ Sharon: Under retail operations under budgets and expenses. Can let them know what the line budget is.
  ○ Tanmay: How many people can we have for Mystery Shopper?
    ■ Alex Yields to Sharon: Information will be given next week
  ○ Motion to table to next week: Joey
  ○ Second: Tanmay

Old Business
Space allocation violation discussion
● Joey: The policy to deal with the violation and appeal are different. We are voting on the appeal.
● Muhammad: The precedent said they will be banned for 1 year?
  ○ Yield to Joey: Yes, for major violation or series of minor violations. When they make an appeal, they must leave the space and they are not able to use space
until appeal process finishes. If they win the appeal, they cannot apply for space next year.

- Muhammed: By appealing, they are saying that they did not do anything wrong. But Joey found it in their possession with photographic evidence. They don't have any basis to say they are guilty. This is more of an offense. They are not accepting it as a mistake.
- Motion to deny appeal: Muhammed
- Second: Reilly
- No discussion
- With a vote of 8 approvals, 0 oppositions, and 2 abstaining, the appeal is denied for JSA regarding the Space Allocation Violation.

Game Room discussion
- There was a discussion whether or not games are important
- The statistics given at the start of the meeting were referred to again.
- Did not collect data on number of users for past 3 years, since the Game Room shifted from a revenue based auxiliary to a service for students. The student workers provided data based on cash receipts and estimation of players per table based on experience.
- The game room has been staffed by students
- Discussed the staff schedule, it is minimal. Budget costs due primarily to maintain the equipment and pool tables to balance and refelt.
- Feedback from manager was given. There are students that want air hockey and TVs
- Questions for Sharon
  - Ethan: Is 2012-2013 the first year the had game room?
    - Sharon: No. They just keep or pull statistics that far back
  - Joey: We aren't here to fill academic needs. The Game Room is about entertainment, community, fun and we want to improve that. I encourage you to think about the spaces in your colleges that have this or not. We are providing that for students here.
  - Alex: Any feedback from constituents?
    - Tanmay: I got a report that a lot of people wanted video game consoles. The game room should have more variety like in the Village.
  - Emily: Do we have any stats with the games that are located at the arcade? How many students are using those machines?
    - Yield to Sharon: It is hard to get stats because the games are free and because there is no staffing of the space. We could use door traffic counts.
  - Joey: There is potential and low cost improvements for the Game Room, like seating and tables. We brought idea of TV and sports but we have that restaurant now [Dirty Birds]. They have to provide the same community aspect as Round Table. Expanding on games would be a cheap, easy way to go.
  - Sharon: I have not seen the Village space and don't know how it runs. I talked to our team, from the management standpoint to see if it’s important our Game Room is staffed or not. We decided it still needs staff even though free, because the space needs love and to be maintained. If there is no staff, then people may just eat lunch rather than play pool.
• Tanmay: Regarding staffing, there should be staff for equipment because it tends to be disorganized and they need to look after the equipment. Other colleges have better game rooms.
• Joey: Regarding staffing, the staff not only monitors and makes profit. They must maintain the space and its integrity. They need to keep it clean and organized.
• Alex: Any thoughts about bringing board games to the space.
  o Joey: I like the idea. It would also be supportive of Emily’s idea. If we have it as a checkout system then the sets can be monitored and maintained. We can convert the sign to list the board games we have. The checkout system would use the student IDs
  o Sharon: UCAB did allocate a fund for Game Room renovation of $50,000 I think, need to check. You don’t need to spend it all. Stretch the budget for the facility instead and use it for for floor, paint, etc.
• Joey: The Game Room has no feeling of where you belong. We want to push the idea that it is a UCSD space, not a Shogun space. It should be the UCSD game room, not just a game room. This way, the students would know it’s for them.
• Pamela: Is it the right location for the game room? Is this an opportunity for us to use that space? The area seems awkward. I would look for another space that students would use.
• Tanmay: I also thought the Game Room was awkward since it is in a corner. Not a lot of people know or see it. They only notice Shogun.
• Ethan: Moving it to another location would be nice but pool is a game that people play where they need concentration and quiet. So if we did renovate the Game Room to include other games, pool would be part of a game room. And it is difficult to play pool in a place where it is noisy. If we move the pool tables, then it would be more of a community place.
• Nikhil: We need to bring students together and socialize. Our campus has a socially dead environment since it is so big. Moving this Game Room to an area that is separate from Shogun would give it more prestige and the students would think of it as a UCSD game room. This would be good to encourage social experience and interaction. We should move it to a better location.
• Joey: To clarify, the discussion is what renovations can we do currently and if we need to redefine it as a pool hall or game room.
  o Yield to Sharon: up to you what to discuss. A discussion of space in general should be long and in depth. That is important to discuss beyond the Game Room. Also, think about a project timeline. The timeline is 2 years out. Think about is it awkward to have this place next to a restaurant, etc. Think of the immediate opportunity and the future opportunity.
• Emily: There is a lot of space movement on campus so keep that in mind. Take everything in consideration not just the Game Room
• Alex: This year, we should form a committee or another retreat to discuss space around campus.
  o Game room discussion will continue next week.
  o Get reports and feedback from constituents.
Member Reports

- None

Open Forum

- Joey: Likes the Y Mas space and the kombucha machine but doesn’t like how there are no outlets. The space has a lot of potential for space making. It could to have charging stations and towers. It could also have a bar as a roundabout for seating variety. We could make it eventually a programmable space like having a projector. We want to make it more accessible.

Announcements

- None

Adjournment

Meeting was adjourned at 2:48 pm by Alex Morrow. The next general meeting will be at 2 pm on October 30, in the Warren College Room.